

CLUSTER UNIVERSITY SRINAGAR

SYLLABUS (FYUP UNDER NEP 2020)

Offered By Department Of ELECTRONICS

Semester 1st Skill Enhancement Course (SEC)

Course Title: Computing and Informatics-I

Course Code: UGELT22S102 Max. Marks 100

Credits: 4 (Theory: 1, Practical: 3) Theory External: 15; Min Marks: 06

Contact Hrs: 105 (Theory: 15, Practical: 90) Theory Internal (Continuous Assessment): 10 Marks, Min Marks: 04

Practical Experimental Basis= 45 Marks, Min. Marks: 18

Practical Internal (Continuous Assessment): 30 Marks, Min. Marks: 12

Course Objectives:

• To understand the basics of computers and different blocks in it.

- Fundamentals of Digital Electronics and Binary world.
- To understand the design and construction of the basic and universal logic gates.
- To understand the design and construction of various flip-flops.

Course Outcomes:

After the completion of the course the student will be able to have:

- General idea of a Computer System; Hardware and Software.
- Introduction to Digital world
- Design and Implementation of logic gates and Flip Flops.

Unit-I:

Introduction to Computer and Digital Electronics

Computer Basics, History, generation and classification of Computers. Hardware: Components of a Computer, input/output devices, CPU unit and Memory unit, Secondary Storage. Software: System Software, Application Software. Introduction to Digital Electronics: Number systems, Decimal, Binary, Octal and Hexadecimal number system. Decimal-Binary Conversion, Truth Tables of various Logic Gates and Flip Flops.

Unit-II:

Parts of Computer System

Identification of various internal and external parts of computer system: Processor, Motherboard, Hard Drive, RAM, ROM, Computer Keyboard and, Memory, Control Unit, Compact Disk, Floppy Disk etc.

Unit-III:

Design and Implementation of Logic Gates

- OR Gate
- AND Gate
- NOT Gate
- NOR Gate
- NAND Gate
- XOR Gate
- XNOR Gate

Unit IV:

Design and Implementation of Flip Flops

- SR (Set-Reset) Flip Flop
- JK Flip Flop
- D (Delay) Flip Flop
- T (Toggle) Flip Flop

Books Recommended:

- 1. V. Srivastava "Computing and Informatics" Ist Edition S. K. Kataria & Sons.
- 2. Chandwani "Computing and Informatics" Jain Brothers.
- 3. AnitalGoel "Computer Fundamentals" Pearson.
- 4. P. K. Sinha "Computer Fundamentals" BPB Publications.
- 5. Digital Principles and Applications, A. P. Malvino, D. P. Leach and Saha, 7th edition,2011, Tata McGrew
- 6. Fundamentals of Digital Circuits, Anand Kumar, 2nd Edition, 2009, PHI Learning Pvt.Ltd.
- 7. R. L. Tokheim, Digital Principles, Schaum's Outline Series, Tata McGrew Hill.